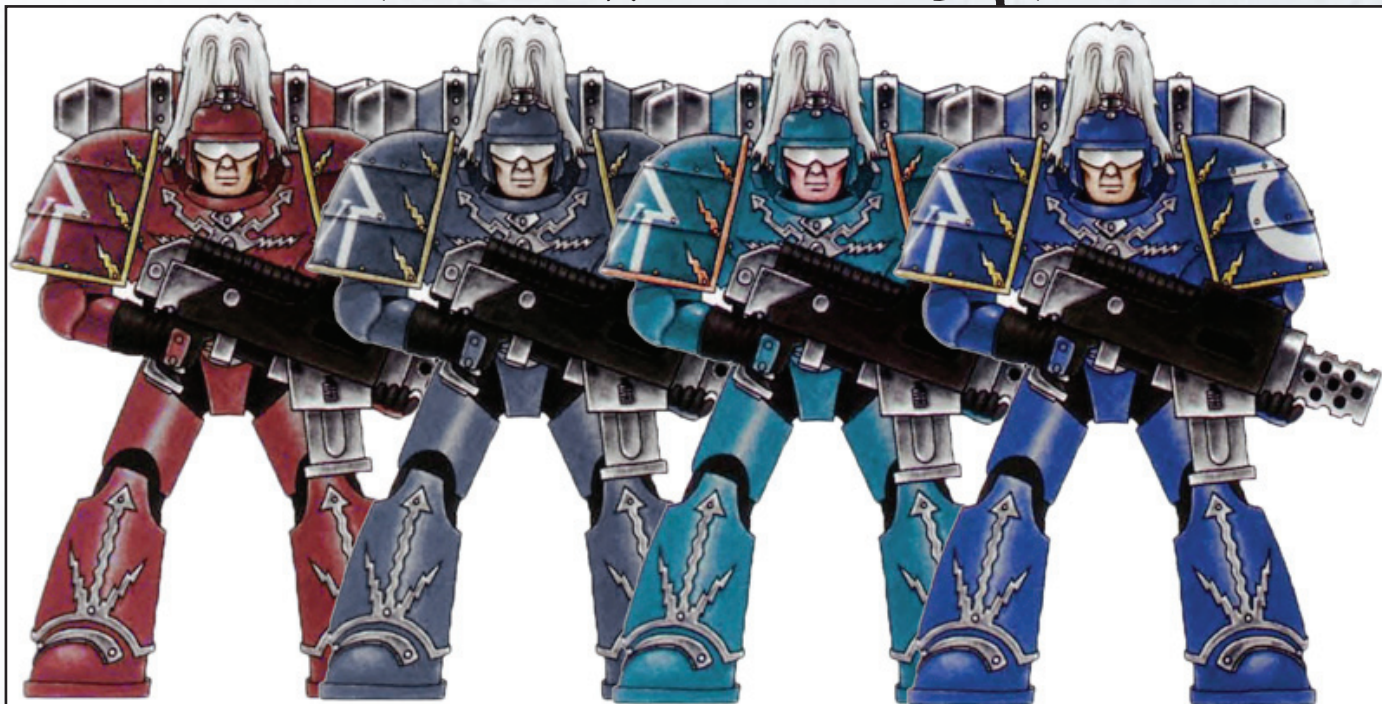


Thunder Warriors Squad



Thunder Warriors were the elite super soldiers that marched with the Emperor to conquer Terra in the Wars of Unification. They were the first gene-enhanced warriors created by the Emperor, the precursors to the Adeptus Astartes. Wrought to be living weapons, the Thunder Warriors were physically stronger, more savage and more potent in combat than the later Astartes. They were however not designed for longevity and were lost to history by the time of the Great Crusade.

	WS	BS	S	T	W	I	A	Ld	Sv	Unit Type	Unit Composition
Thunder Warrior	4	4	5	5	2	4	2	8	3+	Infantry	4 Thunder Warriors
Thunder Warrior Sergeant	4	4	5	5	2	4	3	9	3+	Infantry (Character)	1 Thunder Warrior Sergeant

Wargear:

- Bolter
- Bolt pistol
- Chainsword or combat blade
- Frag & Krak grenades
- Power armor

Special Rules:

- Adamantium Will
- Bulky
- Chosen Warriors*
- Fearless
- Fury of the Legion*
- Overpower

Options:

- May include up to fifteen additional Thunder Warriors.....35 pts/model
- One Thunder Warrior may carry a Lightning Standard.....40 pts/model
- The Thunder Warrior Sergeant may exchange their bolter and/or chainsword with one of the following:
 - Volkite Serpenta.....+5pts
 - Combi Weapon.....+10pts
 - Plasma Pistol+15pts
 - Power Weapon+10pts
 - Power Fist.....+15pts
 - Single Lightning Claw.....+15pts

“Overpower”: If every member of the Thunder Warrior's opponents in an assault has a Strength characteristic of 4 or lower, Thunder Warriors models may reroll failed to-hit rolls in assault.

* **“Fury of the Legion, Chosen Warriors”:** See Legiones Astartes Crusade Army List

“Lightning Standard”: All friendly Thunder Warriors units within 12” of the bearer may select one of the following effects, chosen at the start of the player turn:

- +1 Attack
- +1 Ballistic Skill



ALLIES: Thunder Warrior's are legendary warriors from the Unification Wars. Use them as you see fit in your tabletop adventures.